Vandad Davoodnia

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A Ph.D. graduate with 2 years of industry experience in machine learning and computer vision. 12+ years of professional programming experience and 3+ years of data science research experience with 14 publications and reviewer of 25+papers. Interested in deep learning, computer vision, graphics, game development, generative models, self-supervised learning, natural language processing, and virtual worlds and characters.

Technical Skills

Programming:Python, C/C++, C#, Java, LISP, MATLAB, JavaScript, TypeScript, HTML, CSS, PHPLibraries:PyTorch, TensorFlow, FastAPI, Gradio, Scikit-learn, OpenCV, SDL, GTK+, ArduinoTechnologies:Git+Github Actions, Gitlab+CI/CD, Docker, SLURM, Kubernetes, SQL, MongoDB

Graphics: Unity 3D, Blender+API, Motion Builder+API, 3DsMax

Education

Queen's University Kingston, Canada

Ph.D. Candidate, Electrical and Computer Engineering (A^+)

Sept 2018 - June 2024

• Dissertation: Estimating Human Pose from Pressure and Vision Data (Link)

Sharif University of Technology

Tehran, Iran

B.Sc., Electrical Engineering - Bioelectronics (B^{+})

Sept 2012 - June 2017

Experience

ECE Department, Queen's University

Kingston, Canada

Ph.D. Research Assistant

Sept 2018 - June 2024

• Multi-modal LLMs

Developed a pose-aware LLM for accurate body posture understanding using a synthetic dataset

Publication Record

Authored 5 papers on pose estimation using methods such as statistical machine learning, self-supervision, and domain adaptation, leading to publications in top venues, *e.g.*, **ECCV** and **ICASSP**

• Collaborative Research on Diverse Applications

Co-authored 5 papers on supervised & semi-supervised EEG representation learning, the impact of e-textiles on drivers' experience, cancer prediction from medical features, and irony detection in tweets

• Grant Acquisition & Industry Partnership

Secured \$30,000 Mitacs internship grant supporting 8 months of research at Ubisoft Toronto Inc.

• Vision Research Experience

Explored consistency regularization, self-supervised Learning, and differential rendering for 3D human pose, appearance, and body shape representation learning from monocular images

• Cloud Infrastructure Management

Managed lab's GPU servers and cloud services, ensuring a secure and smooth user experience

Research and Development Programmer

May 2022 - Jan 2024

• End-to-end Markerless Motion Capture Development

Developed a markerless MoCap application, including human tracking, re-identification, camera calibration, pose estimation, and 3D mesh reconstruction, for low-cost and portable animation prototyping

• Pushing State of the Art

Obtained competitive results compared to top industry competitors (*XSens, MoveAI*) while achieving top performance among academic models by 47% error reduction on out-of-distribution data

• Academic Publications & Industrial Deployment

Published two papers on markerless MoCap methods (publications) and deployed the solution on proprietary servers using Docker, Gradio, FastAPI, and Kubernetes

• 3D Modeling & Synthetic Data Generation

Investigated synthetic data generation strategies (Blender, MoBu, Python) for training pose estimation models and developed a parametric 3D body model with blend shapes in PyTorch

• Deep Generative Model Exploration

Explored generative models (VAE, VQ-VAE, GAN, Denoising Diffusion) for developing a pose embedding and facilitating human motion generation

Institute for Research in Fundamental Sciences (IPM), Brain Eng. Center

Tehran, Iran

Neuroscience Research Scientist

Sept 2015 - July 2018

• Industrial Software Development

Developed a software for Blackrock Microsystems Inc. to enable synchronized video and multi-neuron recordings using C++, Qt, and OpenCV

• Conventional Machine Learning for Publication

Developed a neuro-fuzzy model (ANFIS) and trained it for biomass behavior prediction using PSO

• Mobile App Development for Publication

Developed Eye Speed app (iOS/Objective-C, Android/Java) for glaucoma diagnosis

• Time-series and Statistical Analysis

Publication: Developed a novel response tuning method by analyzing neuron activity time series **Research:** Analyzed the relation between single-unit activity and local-field potential signals in primate visual cortex, honing signal processing and statistical analysis skills

• Lab Setup & Experimental Control

Managed the lab's equipment and implemented a real-time experimental control software in MATLAB for the neuroscience study of primates

• International Collaborative Research

Published 3 SFN abstracts with Dr. Gottlieb (Columbia University) and Dr. Alonso (SUNY)

Medical Image Analysis

Performed MRI segmentation and provided 3D visualizations for surgical decision-making using MATLAB

Contract Work Tehran, Iran

Software Developer

Oct 2012 - July 2018

• Computer Vision Robotics Development

Developed a robot and its interface for object and path tracking using OpenCV and C++

• Industrial Software Development

Implemented software for simulating Iran's transit roads and rails network using Transcad/GISDK, facilitating analysis for engineers

• Diverse Software Development Experience

Programmed over 20 games, apps, and simulation programs in C, C++, Java, MATLAB, and Python

Honors

• **Ranked 4th** in the nationwide university entrance exam (Concours) for B.Sc. admission 2012 among 500,000+ high school graduate examinees

Publications

Conferences.

- **Davoodnia V.**, Ghorbani S., Carbonneau M. A., Messier A., Etemad A., "UPose3D: Uncertainty -Aware 3D Human Pose Estimation with Cross-View and Temporal Cues", *ECCV*, 2024
- **Davoodnia V.**, Ghorbani S., Messier A., Etemad A., "SkelFormer: Markerless 3D Pose and Shape Estimation using Skeletal Transformers", *ECCV Workshops*, 2024
- Khorsandi P. M., Jones L., Davoodnia V., Lampen T. J., Conrad A., Etemad A., Nabil S., "FabriCar: Enriching the User Experience of In-Car Media Interactions with Ubiquitous Vehicle Interiors using E-textile Sensors", ACM DIS, 2023
- Davoodnia V., Etemad A., "Human Pose Estimation from Ambiguous Pressure Recordings with Spatiotemporal Masked Transformers", *IEEE ICASSP*, 2023
- **Davoodnia V.**, Ghorbani S., Etemad A., "In-bed Pressure-based Pose Estimation using Image Space Representation Learning", *IEEE ICASSP*, 2021
- Davoodnia V., Etemad A., "Identity and Posture Recognition in Smart Beds with Deep Multitask Learning", IEEE SMC, 2019
- Sarkar P., **Davoodnia V.**, Etemad A., "Computer-Aided Diagnosis using Class-Weighted Deep Neural Networks", *IEEE ICMLA*, 2019

Journals_

- Zhang G., **Davoodnia V.**, Etemad A., "Parse: Pairwise alignment of representations in semi-supervised EEG learning for emotion recognition", *IEEE TAFFC*, 2022
- **Davoodnia V.**, Ghorbani S., Etemad A., "Estimating Pose from Pressure Data for Smart Beds with Deep Image-based Pose Estimators", *Springer APIN*, 2021
- Davoodnia V., Slinowsky M., Etemad A., "Deep Multitask Learning for Pervasive BMI Estimation and Identity Recognition in Smart Beds", *Springer AIHC*, 2020
- Zhang G., Sepas-Moghaddam A., **Davoodnia V.**, Zhang Y., Etemad A., "Classification of Hand Movements from EEG using Attention-based LSTM", *IEEE Sensors Journal*, 2019
- Aghbashlo M., Tabatabaei M., Nadian M. H., **Davoodnia V.**, Soltanian S. "Prognostication of Lignocellulosic Biomass Pyrolysis Behavior using ANFIS Model Tuned by PSO Algorithm", *Fuel*, 2019
- Fayyaz Z., Bahadorian M., Doostmohammadi J., Davoodnia V., Khodadadian S., Lashgari R., "Multifractal Detrended Fluctuation Analysis of Continuous Neural Time Series in Primate Visual Cortex", Neuroscience Methods, 2019
- Zhao, L., Sendek, C., **Davoodnia**, **V.**, Lashgari, R., Dul, MW., Zaidi, Q., Alonso, JM., "Effect of Age and Glaucoma on the Detection of Darks and Lights", *IOVS*, 2015

Services

Area Chair/ Program Committee Member	
AAAI R2HCAI Workshop	2023
Reviewer	
• ICASSP, ICLR	2025
NeurIPS, IEEE SMC, ICASSP, IEEE TAI, Springer APIN	2024
• IEEE TAI, IEEE JBHI, Springer APIN, AAAI R2HCAI Workshop (Best Reviewer Award)	2023
IEEE Sensors Journal, Springer APIN, IEEE TAI	2022
ACII, Springer APIN	2021
• IEEE TNSRE, CVPR, IEEE SMC, ICASSP	2020
IEEE Sensors Journal, ACM SAP, IEEE SMC	2019

Teaching Assistant Roles

Computer Architecture, *Prof. Naraig Manjikian*, Queen's University

2019 & 2021 & 2022 & 2023

• Graded exams and assisted in laboratory sessions with Assembly

Operating Systems, Prof. Thomas Dean, Queen's University

2020

• Graded exams and assisted in laboratory sessions with C++

Artificial Intelligence and Interactive Systems, *Prof. Ali Etemad*, Queen's University 2018 & 2020

- Graded exams and assisted in laboratory sessions with MATLAB and Python
- Developed course materials from "Artificial Intelligence A Modern Approach" by Russell

Related Academic Courses

Machine Learning for Natural Language Processing, Prof. Xiaodan Zhu (Ph.D. A⁺)

2019

• Created an NLP model for detecting irony on Tweets, achieving 10% improvement over the top competitor

Biological Signal Analysis, Prof. Evelyn Morin (Ph.D. A+)

2019

• Developed an ML solution for predicting heavily loaded lifts from EMG signals with less than 100g error

Advanced Research Human-Computer Interactions, Prof. Nick Graham (Ph.D. A⁻)

2018

• Developed a hand movement tracking software using 3DsMax, Vicon MoCap, and Unity 3D

Wearable and IoT Computing, Prof. Ali Etemad (Ph.D. A+)

2018

• Developed a deep-learning model for user and posture detection in smart beds, resulting in a publication

Computational Intelligence, Prof. Sepideh Hajipour (B.Sc.)

2016

• Implemented a neural network for BCI2003 competition using feature extraction and feature selection